

```
public int[] midThree(int[] nums) {  
    int[] a = new int[3];  
    int mid = nums.length/2;  
    a[0] = nums[mid - 1];  
    a[1] = nums[mid];  
    a[2] = nums[mid + 1];  
    return a;  
}
```

```
public int[] midThree(int[] nums) {  
    int mid = nums.length/2;  
    int[] a = { nums[mid - 1], nums[mid], nums[mid + 1] };  
    return a;  
}
```