

```

public boolean in1To10(int n, boolean outsideMode) {
    if (outsideMode) {
        if (n <= 1 || 10 <= n) {
            return true;
        }
        else {
            return false;
        }
    }
    else {
        if (1 <= n && n <= 10) {
            return true;
        }
        else {
            return false;
        }
    }
}

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```

public boolean in1To10(int n, boolean outsideMode) {
    if (outsideMode) {
        return (n <= 1 || 10 <= n);
    }
    else {
        return 1 <= n && n <= 10;
    }
}

```

// the following is incorrect.

```

public boolean in1To10(int n, boolean outsideMode) {
    return ( outsideMode && (n <= 1 || 10 <= n) ) ||
        (1 <= n && n <= 10);
}

```

```

public boolean in1To10(int n, boolean outsideMode) {
    return ( outsideMode && (n <= 1 || 10 <= n) ) ||
        ( !outsideMode && (1 <= n && n <= 10) );
}

```